Approximation Algorithms for NP-Complete Problems

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1. Definitions

Definition 1 An approximation algorithm has <u>approximation ratio</u> $\rho(n)$, if for any input of size n one has:

$$\max\left\{\frac{C}{C^*}, \, \frac{C^*}{C}\right\} \le \rho(n),$$

where C and C^* are the costs of the approximated and the optimal solution, respectively.

An algorithm with approximation ratio ρ is sometimes called ρ -approximation algorithm.

Usually there is a trade-off between the running time of an algorithm and its approximation quality.

Definition 2 An approximation scheme for an optimization problem is an approximation algorithm that takes as input an instance of the problem and a number $\epsilon(n) > 0$ and returns a solution within the approximation rate $1 + \epsilon$.

An approximation scheme is called <u>fully polynomial-time approx</u>. <u>scheme</u> if it is an approximation scheme and its running time is polynomial both in $1/\epsilon$ and in size n of the input instance.

2a. The $\operatorname{Vertex-Cover}$ Problem

Instance: An undirected graph G = (V, E). **Problem:** Find a vertex cover of minimum size.

Algorithm 1 Approx-Vertex-Cover(G);

$$C := \emptyset$$

$$E' := E$$

while $E' \neq \emptyset$
do $C := C \cup \{u, v\}$ /* here $(u, v) \in E'$ */
 $E' := E' - \{\text{edges of } E' \text{ incident to } u \text{ or } v\}$
return C

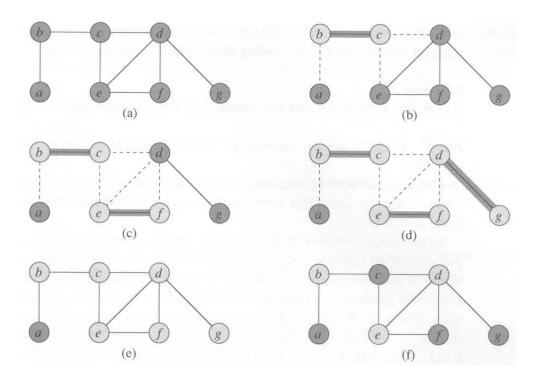


Figure 1: APPROX-VERTEX-COVER in action

Theorem 1 *The* APPROX-VERTEX-COVER *is a polynomial-time 2-approximation algorithm.*

Proof. The set of vertices C constructed by the algorithm is a vertex cover. Let C^* be a minimum vertex cover.

Let ${\cal A}$ be the set of edges that were picked by the algorithm. Then

$$|C| = 2 \cdot |A|.$$

Since the edges in \boldsymbol{A} are independent,

$$|A| \le |C^*|.$$

Therefore:

 $|C| \le 2 \cdot |C^*|.$

2b. The TSP Problem

Instance: A complete graph G = (V, E) and a weight function $c: E \to \mathbf{R}^{\geq 0}$.

Problem: Find a Hamilton cycle in G of minimum weight.

For $A \subseteq E$ define

$$c(A) = \sum_{(u,v) \in A} c(u,v).$$

We assume the weights satisfy the triangle inequality:

$$c(u,v) \le c(u,w) + c(w,v)$$

for all $u, v, w \in V$.

Remark 1 The TSP problem is NP-complete even under this assumption.

<u>Algorithm 2</u> Approx-TSP(G, c);

- 1. Choose a vertex $v \in V$.
- 2. Construct a minimum spanning tree T for G rooted in v (use, e.g., MST-PRIM algorithm).
- 3. Construct the pre-order traversal W of T.
- 4. Construct a Hamilton cycle that visits the vertices in order W.

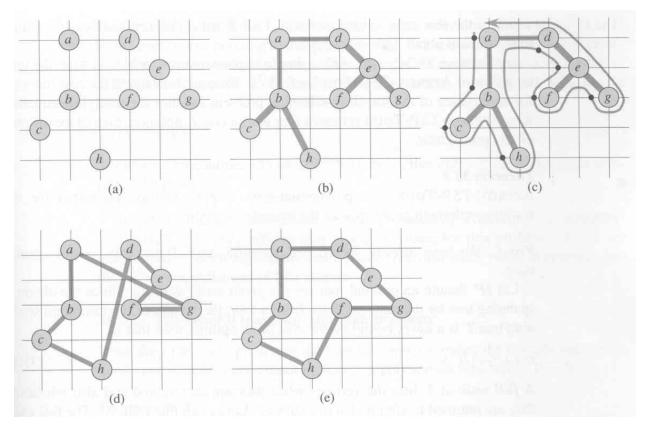


Figure 2: APPROX-TSP in action

Theorem 2 The APPROX-TSP is a polynomial-time 2-approx. algorithm for the TSP problem with the triangle inequality.

Proof. Let H^* be an optimal Hamilton cycle. We construct a cycle H with $c(H) \leq 2 \cdot c(H^*)$.

Since T is a minimal spanning tree, one has:

 $c(T) \le c(H^*).$

We construct a list L of vertices taken in the same order as in the MST-PRIM algorithm and get a walk W around T.

Since W goes through every edge twice, we get:

$$c(W) = 2 \cdot c(T),$$

which implies

 $c(W) \le 2 \cdot c(H^*).$

The walk W is, however, not Hamiltonian.

We go through the list L and delete from W the vertices which have already been visited.

This way we obtain a Hamilton cycle H. The triangle inequality provides

$$c(H) \le c(W).$$

Therefore,

$$c(H) \le 2 \cdot c(H^*).$$

The TSP problem for an arbitrary weight function c is intractable.

Theorem 3 Let $p \ge 1$. If $P \ne NP$, then there is no polynomial-time p-approximation algorithm for the TSP problem.

Proof. W.I.o.g. assume $p \in IN$.

Suppose that for some $p \ge 1$ there exists a polynomial *p*-approx. algorithm A.

We show how the algorithm A can be applied to solve the HC problem in polynomial time.

Let G = (V, E) be an instance for the HC problem. Construct a complete graph G' = (V, E') with the following weight function:

$$c(u,v) = \begin{cases} 1, & \text{if } (u,v) \in E\\ p|V|+1, \text{ otherwise} \end{cases}$$

G is Hamiltonian $\Rightarrow G'$ contains a Ham. cycle of weight |V|. G is not Hamiltonian $\Rightarrow G'$ has a Ham. cycle of weight

$$\geq (p|V|+1) + (|V|-1) > p|V|.$$

We apply A to the instance (G', c). Then A constructs a cycle of length no more than p times longer than the optimal one. Hence: G is Hamiltonian $\Rightarrow A$ constructs a cycle in G of length $\leq p|V|$. G is not Hamiltonian $\Rightarrow A$ constructs a cycle in G' of length > p|V|.

Comparing the length of the cycle in G' with p|V| we can recognize whether G is Hamiltonian or not in polynomial time, so P=NP. \Box

2c. Scheduling

Let J_1, \ldots, J_n be tasks to be performed on m identical processors M_1, \ldots, M_m .

Assumptions:

- The task J_j has duration $p_j > 0$ and must not be interrupted.
- Each processor M_i can execute only one task in a time.

The problem: construct a schedule

 $\Sigma: \{J_j\}_{j=1}^n \mapsto \{M_i\}_{i=1}^m$

that provides a fastest completion of all tasks.

Theorem 4 (Graham '66). There exists an (2-1/m) approximation scheduling algorithm.

Proof:

Assume the tasks are listed in some order.

Heuristics G: as soon as some processor becomes free, assign to it the next task from the list.

Denote by s_j and e_j the start- and end-times of the tasks J_j in the heuristics G. Let J_k be the task completed last. Then no processor is free at time s_k . This implies $m \cdot s_k$ does not exceed the total duration of all other tasks, i.e.

$$m \cdot s_k \le \sum_{j \ne k} p_j. \tag{1}$$

For the running time C_n^* of the optimal schedule one has:

$$C_n^* \ge \frac{1}{m} \cdot \sum_{j=1}^n p_j. \tag{2}$$

$$C_n^* \ge p_k \tag{3}$$

The inequality (2) follows from the fact that if there exists a schedule of time complexity $C < \frac{1}{m} \cdot \sum_{j=1}^{n} p_j$ then for the total duration P of all tasks one has $P = \sum_{j=1}^{n} p_j \leq mC < \sum_{j=1}^{n} p_j$, which is a contradiction.

The heuristics G provides:

$$C_n^G = e_k = s_k + p_k$$

$$\leq \frac{1}{m} \cdot \sum_{j \neq k} p_j + p_k \qquad \text{by (1)}$$

$$= \frac{1}{m} \cdot \sum_{j=1}^n p_j + \left(1 - \frac{1}{m}\right) p_k$$

$$\leq C_n^* + \left(1 - \frac{1}{m}\right) C_n^* \qquad \text{by (2) \& (3)}$$

$$= \left(2 - \frac{1}{m}\right) C_n^*. \quad \Box$$

A better approximation can be obtained by following the LPT Rule (Longest Processing Time):

Sort the tasks w.r.t. p_i in non-increasing order and assign the next task from the sorted list to a processor that becomes free earliest.

Theorem 5 It holds

$$C_n^{LPT} \le (3/2 - 1/(2m)) C_n^*.$$

Proof:

Let J_k be the task completed last. Since time s_k all processors are busy, there is a set S of m tasks that are processed at that time. For any $J_j \in S$ one has $p_j \ge p_k$ (the LPT heuristics).

Now, if $p_k > (1/2)C_n^*$, then $\exists m+1$ tasks of length at least $(1/2)C_n^*$ each, which is a contradiction (no schedule just for these tasks cannot be completed in time C_n^*).

Hence, $p_k \leq (1/2)C_n^*$. One has

$$C_n^{\mathsf{LPT}} = s_k + p_k$$

$$\leq \frac{1}{m} \cdot \sum_{j \neq k} p_j + p_k \qquad \text{by (1)}$$

$$= \frac{1}{m} \cdot \sum_{j=1}^n p_j + \left(1 - \frac{1}{m}\right) p_k$$

$$\leq C_n^* + \left(1 - \frac{1}{m}\right) (1/2) C_n^*$$

$$\leq \left(\frac{3}{2} - \frac{1}{2m}\right) C_n^*. \quad \Box$$

A deeper analysis leads to even better bound for the LPT heuristics.

Theorem 6 It holds:

$$C_n^{LPT} \le (4/3 - 1/(3m))C_n^*.$$

Proof:

Let J_k be the task completed last in the LPT schedule S_n .

Assume $p_k \leq C_n^*/3$. Then, similarly to the proof of the last theorem,

$$C_n^{\mathsf{LPT}} \leq (1/m) \sum_{j=1}^n p_j + (1 - 1/m) p_k$$

$$\leq C_n^* + (1 - 1/m) C_n^* / 3$$

$$= (4/3 - 1/(3m)) C_n^*.$$

Assume $p_k > C_n^*/3$. Construct the reduced schedule S_k for the tasks J_1, \ldots, J_k by dropping the tasks J_{k+1}, \ldots, J_n from S_n . Then $C_k^{\mathsf{LPT}} = C_n^{\mathsf{LPT}}$ (definition of J_k).

Each processor got at most 2 tasks to perform in the optimal schedule C_k^* for J_1, \ldots, J_k (if some got 3, say p_i , p_j , p_l , then $p_i + p_j + p_l \ge 3p_k > C_n^* \ge C_k^*$).

Therefore $k \leq 2m$. In this case the schedule S_k for J_1, \ldots, J_k provided by the LPT heuristics is optimal. But then S_n is optimal for J_1, \ldots, J_n because

$$C_n^* \ge C_k^* = C_k^{\mathsf{LPT}} = C_n^{\mathsf{LPT}} \ge C_n^*. \qquad \Box$$

2d. The $\operatorname{Set-Cover}$ Problem

Instance: A finite set X and a collection of its subsets \mathcal{F} such that $\bigcup_{S \in \mathcal{F}} S = X$.

 $\mathbf{\widetilde{Problem}}$: Find a minimum set $C \subseteq \mathcal{F}$ that covers X.

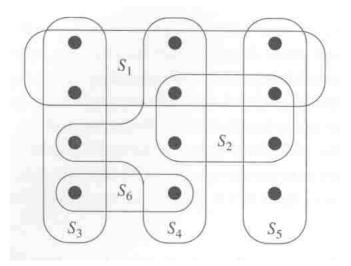


Figure 3: An instance of the SET-COVER problem

Remark 2 The SET-COVER problem is NPC

(Reduction from VC problem. Both problems can be formulated as vertex-covering problems in bipartite graphs. The bipartition sets for SET-COVER graph are formed by the sets X and \mathcal{F} . The bipartition sets for VC graph for G = (V, E) are formed by the sets V and E).

Algorithm 3 GREEDY-SET-COVER (X, \mathcal{F}) ;

```
U := X

C := \emptyset

while U \neq \emptyset

do Choose S \in \mathcal{F} with |S \cap U| \rightarrow \max

U := U - S

C := C \cup \{S\}

return C
```

Since the while -loop is executed at most $\min\{|X|, |\mathcal{F}|\}$ times and each its iteration requires $O(|X| \cdot |\mathcal{F}|)$ computations, the running time of GREEDY-SET-COVER is $O(|X| \cdot |\mathcal{F}| \cdot \min\{|X|, |\mathcal{F}|\})$.

Theorem 7 The GREEDY-SET-COVER is a polynomial time $\rho(n)$ approximation algorithm, where $\rho(n) = H(\max\{|S| \mid S \in \mathcal{F}\})$ and $H(d) = \sum_{i=1}^{d} (1/i).$

Proof. Let C be the set cover constructed by the GREEDY-SET-COVER algorithm and let C^* be a minimum cover.

Let S_i be the set chosen at the *i*-th execution of the while -loop. Furthermore, let $x \in X$ be covered for the first time by S_i . We set the weight c_x of x as follows:

$$c_x = \frac{1}{|S_i - (S_1 \cup \dots \cup S_{i-1})|}$$

One has:

$$C| = \sum_{x \in X} c_x \le \sum_{S \in C^*} \sum_{x \in S} c_x.$$
(4)

We will show later that for any $S \in \mathcal{F}$

$$\sum_{x \in S} c_x \le H(|S|). \tag{5}$$

From (4) and (5) one gets:

$$|C| \leq \sum_{S \in C^*} H(|S|) \leq |C^*| \cdot H(\max\{|S| \mid S \in \mathcal{F}\}),$$

which completes the proof of the theorem.

To show (5) we define for a fixed $S \in \mathcal{F}$ and $i \leq |C|$

$$u_i = |S - (S_1 \cup \cdots \cup S_i)|,$$

that is, # of elements of S which are not covered by S_1, \ldots, S_i .

Let $u_0 = |S|$ and k be the minimum index such that $u_k = 0$. Then $u_{i-1} \ge u_i$ and $u_{i-1} - u_i$ elements of S are covered for the first time by S_i for i = 1, ..., k.

One has:

$$\sum_{x \in S} c_x = \sum_{i=1}^k (u_{i-1} - u_i) \cdot \frac{1}{|S_i - (S_1 \cup \dots \cup S_{i-1})|}$$

Since for any $S \in \mathcal{F} \setminus \{S_1, \ldots, S_{i-1}\}$

$$|S_i - (S_1 \cup \dots \cup S_{i-1})| \ge |S - (S_1 \cup \dots \cup S_{i-1})| = u_{i-1}$$

due to the greedy choice of S_i , we get:

$$\sum_{x \in S} c_x \le \sum_{i=1}^k (u_{i-1} - u_i) \cdot \frac{1}{u_{i-1}}$$

Since for any integers a, b with a < b it holds:

$$H(b) - H(a) = \sum_{i=a+1}^{b} (1/i) \ge (b-a) \cdot (1/b),$$

we get a telescopic sum:

$$\sum_{x \in S} c_x \leq \sum_{i=1}^k (H(u_{i-1}) - H(u_i))$$

= $H(u_0) - H(u_k) = H(u_0) - H(0)$
= $H(u_0) = H(|S|).$

which completes the proof of (5).

Corollary 1 Since $H(d) \leq \ln d + 1$, the GREEDY-SET-COVER algorithm has the approximation rate $(\ln |X| + 1)$.

2e. The $\operatorname{Maximum}$ Set-Cover-Problem

Instance: A finite set X, a weight function $w : X \mapsto \mathbf{R}$, a collection \mathcal{F} of subsets of X and $k \in IN$. **Problem:** Find a collection $C \subseteq \mathcal{F}$ of subsets with |C| = k such that $\sum_{x \in C} w(x)$ is maximum.

Algorithm 4 MAXIMUM-COVER (X, \mathcal{F}, w) ;

$$U := X$$

$$C := \emptyset$$

for $i := 1$ to k do
Choose $S \in F$ with $w(S \cap U) \rightarrow \max$

$$U := U - S$$

$$C := C \cup S$$

return C

Theorem 8 The MAXIMUM-COVER is a polynomial time $(1-1/e)^{-1}$ -approximation algorithm $((1-1/e)^{-1} \approx 1.58)$.

Proof.

Let C be the set constructed by the algorithm and let C^* be the optimal solution. Furthermore, let S_i be the set chosen at step i of the algorithm.

The greedy choice of S_l implies:

$$w(\bigcup_{i=1}^{l} S_i) - w(\bigcup_{i=1}^{l-1} S_i) \ge \frac{w(C^*) - w(\bigcup_{i=1}^{l-1} S_i)}{k}, \quad l = 1, \dots, k.$$
(6)

Indeed, for any subset $A \subseteq X$, there exists a set $S \in C^*$ with

$$w(S-A) \geq w(C^*-A)/k$$

(if for any $S \in C^*$ the inverse inequality is satisfied, then $\sum_{S \in C^*} w(S-A) < k \cdot w(C^*-A)/k = w(C^*-A)$, which is a contradiction since not the whole part of $w(C^*)$ outside of A is covered).

Note that $w(C^* - A) \ge w(C^*) - w(A)$ and apply this observation for $A = \bigcup_{i=1}^{l-1} S_i$. By the greedy choice of S_l one has $w(S_l - \bigcup_{i=1}^{l-1} S_i) \ge w(S - \bigcup_{i=1}^{l-1} S_i)$ for any $S \subseteq X$. So,

$$w(\bigcup_{i=1}^{l} S_i) - w(\bigcup_{i=1}^{l-1} S_i) = w(S_l - \bigcup_{i=1}^{l-1} S_i)$$

$$\geq w(S - \bigcup_{i=1}^{l-1} S_i)$$

$$\geq w(C^* - \bigcup_{i=1}^{l-1} S_i)/k$$

$$\geq \frac{w(C^*) - w(\bigcup_{i=1}^{l-1} S_i)}{k}.$$

We show by induction on l:

$$w(\bigcup_{i=1}^{l} S_i) \ge (1 - (1 - 1/k)^l) \cdot w(C^*).$$

It is true for l = 1, since $w(S_1) \ge w(C^*)/k$ follows from (6).

For $l \ge 1$ one has:

$$\begin{split} w(\bigcup_{i=1}^{l+1} S_i) &= w(\bigcup_{i=1}^{l} S_i) + w(\bigcup_{i=1}^{l+1} S_i) - w(\bigcup_{i=1}^{l} S_i) \\ &\ge w(\bigcup_{i=1}^{l} S_i) + \frac{w(C^*) - w(\bigcup_{i=1}^{l} S_i)}{k} \\ &= (1 - 1/k) \cdot w(\bigcup_{i=1}^{l} S_i) + w(C^*)/k \\ &\ge \left(1 - \frac{1}{k}\right) \left(1 - \left(1 - \frac{1}{k}\right)^l\right) \cdot w(C^*) + \frac{w(C^*)}{k} \\ &= \left(1 - (1 - 1/k)^{l+1}\right) \cdot w(C^*), \end{split}$$

so the induction goes through. For l = k we get:

$$w(C) \ge \left(1 - (1 - 1/k)^k\right) \cdot w(C^*) > (1 - 1/e) \cdot w(C^*).$$

The last inequality follows from

$$\begin{array}{rcl} (1-1/k)^k &=& (1+(1/(-k)))^{-(-k)} \\ &=& (1+1/n)^{-n} & (\mbox{for } n=-k) \\ &=& ((1+1/n)^n)^{-1} \\ &\leq& e^{-1}=1/e. \end{array}$$

Remark 3 Sometimes it is difficult to choose the set S according to the algorithm. However, if one one would be able to make a choice for S which differs from the optimum in a factor β ($\beta < 1$) then the same algorithm provides the approx. ratio $(1 - 1/e^{\beta})^{-1}$.

2f. The INDEPENDENT-SET Problem

Instance: An undirected graph G = (V, E). **Problem:** Find a maximum independent set.

For
$$v \in V$$
 and $n = |V|$ define $\delta = \frac{1}{n} \sum_{v \in V} \deg(v)$ and
$$N(v) = \{u \in V \mid \mathsf{dist}(u, v) = 1\}.$$

 $\begin{array}{l} \underline{\text{Algorithm 5}} & \text{INDEPENDENT-SET}(G); \\ \hline S := \emptyset & \\ \textbf{while } V(G) \neq \emptyset & \textbf{do} & \\ & \text{Find } v \in V \text{ with } \deg(v) = \min_{u \in V} \deg(u) & \\ & S := S \cup \{v\} & \\ & G := G - (v \cup N(v)) & \\ & \textbf{return } S & \end{array}$

Theorem 9 The INDEPENDENT-SET algorithm computes an independent set S of size $q \ge n/(\delta+1)$.

Proof. Let v_i be the vertex chosen at step i and let $d_i = \deg(v_i)$. One has: $\sum_{i=1}^{q} (d_i + 1) = n$. Since at step i we delete $d_i + 1$ vertices of degree at least d_i each, for the sum of degrees S_i of the deleted vertices one has $S_i \ge d_i(d_i + 1)$. Therefore,

$$\delta n = \sum_{v \in V} \deg(v) \ge \sum_{i=1}^q S_i \ge \sum_{i=1}^q d_i (d_i + 1).$$

This implies

$$\begin{split} \delta n + n &\geq \sum_{i=1}^{q} (d_i (d_i + 1) + (d_i + 1)) = \sum_{i=1}^{q} (d_i + 1)^2 \geq n^2 / q \\ \Rightarrow \frac{n}{\delta + 1} \leq q = |S| \leq |S^*| \leq n \text{ and } |S^*| / |S| \leq \delta + 1. \end{split}$$

2g. 3-Coloring

Theorem 10 Let G be a graph with $\chi(G) \leq 3$. There exists a polynomial algorithm that colors G with $O(\sqrt{n})$ colors.

Proof: We will use the following observations

- If $\chi(G) = 2$ (i.e. G ist bipartite), then G can be colored in 2 colors in polynomial time.
- If G is a graph with max. vertex degree Δ , then G can be colored in $\Delta + 1$ colors in polynomial time (by a greedy method).

W.I.o.g. we assume
$$\chi(G) = 3$$
 and $\Delta(G) \ge \sqrt{n}$.

For $v \in V(G)$ denote $N(v) = \{u \in V \mid \mathsf{dist}_G(u, v) = 1\}$. $\gamma(G) = 3 \Rightarrow \mathsf{the subgraph induced by } G[N(v)] \mathsf{ is bipartite } \forall a$

 $\chi(G) = 3 \Rightarrow$ the subgraph induced by G[N(v)] is bipartite $\forall v \in V$ and 2-colorable in polynomial time.

 \Rightarrow the subgraph induced by $G[v \cup N(v)]$ is 3-colorable in polynomial time.

Algorithm 6 3-Coloring;

while $\Delta(G) \ge \sqrt{n}$ do Find $v \in V(G)$ with $\deg(v) \ge \sqrt{n}$ Color $G[v \cup N(v)]$ with 3 colors (by using a new set of 3 colors for every v) Set $G := G - (v \cup N(v))$ Color G with $\Delta(G) + 1$ (new) colors.

Obviously, the running time is polynomial in n and the number of used colors is $\leq 3\frac{n}{\sqrt{n}} + \sqrt{n} + 1 = O(\sqrt{n})$.

2h. The $\operatorname{Subset-Sum}$ Problem

Decision problem: **Instance:** A set $S = \{x_1, \ldots, x_n\}$ of integers and $t \in IN$. **Question:** Is there a subset $I \subseteq \{1, \ldots, n\}$ with $\sum_{i \in I} x_i = t$?

Optimization problem: Instance: A set $S = \{x_1, \ldots, x_n\}$ of integers and $t \in IN$. Problem: Find a subset $I \subseteq \{1, \ldots, n\}$ with $\sum_{i \in I} x_i \leq t$ and $\sum_{i \in I} x_i$ maximum.

For $A \subseteq S$ and $s \in I\!N$ define

 $A + s = \{a + s \mid a \in A\}.$

Let P_i be the set of all partial sums of $\{x_1, \ldots, x_i\}$. One has

$$P_i = P_{i-1} \cup (P_{i-1} + x_i).$$

Algorithm 7 EXACT-SUBSET-SUM(S, t);

n := |S| $L_0 := \langle 0 \rangle$ for i = 1 to n do $L_i := MERGE-LISTS(L_{i-1}, L_{i-1} + x_i)$ $L_i := L_i - \{x \in L_i \mid x > t\}$ return the maximal element of L_n

It can be shown by induction on i that L_i is the sorted set

$$L_i = \{ x \in P_i \mid x \le t \}.$$

Polynomial Approximation Scheme

Let $L = \langle y_1, \ldots, y_m \rangle$ be a sorted list and $0 < \delta < 1$. We construct a list $L' = \langle z_1, \ldots, z_k \rangle \subseteq L$ such that:

 $\forall y \in L \; \exists z \in L' \; \text{ with } \; \frac{y-z}{z} \leq \delta \qquad (\text{i.e. } \; y/(1+\delta) \leq z \leq y),$ and |L'| is minimum (for the given δ).

The element $z \in L'$ will represent $y \in L$ with accuracy δ . For example, if

 $L = \langle 10, 11, 12, 15, 20, 21, 22, 23, 24, 29 \rangle$

then trimming of it with $\delta = 0.1$ results in

 $L' = \langle 10, 12, 15, 20, 23, 29 \rangle$

with 11 represented by 10, 21 & 22 by 20, and 24 by 23.

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\begin{array}{ll} \underline{\textbf{Algorithm 8}} & \operatorname{TRIM}(L, \delta); \\ \hline m := |L| \\ L' := \langle y_1 \rangle \\ last := y_1 \\ \textbf{for } i = 2 \quad \textbf{to } m \quad \textbf{do} \\ & \quad \textbf{if } y_i/(1+\delta) > last \quad \textbf{then} \\ & \quad \operatorname{APPEND}(L', y_i) \\ & \quad last := y_i \\ & \quad \textbf{return } L' \end{array}
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Algorithm 9 APPROX-SUBSET-SUM (S, t, ϵ) ;

 $\overline{n := |S|}$ $L_0 := \langle 0 \rangle$ for i = 1 to n do $L_i := MERGE-LISTS(L_{i-1}, L_{i-1} + x_i)$ $L_i := TRIM(L_i, \epsilon/2n)$ $L_i := L_i - \{x \in L_i \mid x > t\}$ return The maximal element of L_n

Theorem 11 APPROX-SUBSET-SUM is a fully polynomial time approximation scheme for the SUBSET-SUM problem.

Proof.

The output of the algorithm is the value z^* which is a sum of elements in the subset S. We show that $y^*/z^* \leq 1+\epsilon$, where y^* is the optimal solution.

By induction on *i*:

 $\forall y \in P_i \text{ with } y \leq t \quad \exists z \in L_i \text{ with } y/(1+\epsilon/2n)^i \leq z \leq y.$

Let $y^* \in P_n$ be the optimal solution. Then $\exists z \in L_n$ with

$$y^*/(1+\epsilon/2n)^n \le z \le y^*.$$

The output of the algorithm is the largest z. Since the function $(1 + \epsilon/2n)^n$ is monotonically increasing on n,

 $(1+\epsilon/2n)^n \le e^{\epsilon/2} \le 1+\epsilon/2 + (\epsilon/2)^2 \le 1+\epsilon \quad \Rightarrow \quad y^* \le z(1+\epsilon).$

Finally, we show that APPROX-SUBSET-SUM terminates in a polynomial time. For this we get a bound for L_i .

After iteration of the for-loop, for any two consecutive elements $z_{i+1}, z_i \in L_i$ one has:

$$\frac{z_{i+1}}{z_i} \ge 1 + \epsilon/2n.$$

If $L = \langle 0, z_1, \dots, z_k \rangle$ with $0 < z_1 < z_2 < \dots < z_k \le t$, then $t \ge \frac{z_k}{z_1} = \frac{z_k}{z_{k-1}} \cdot \frac{z_{k-1}}{z_{k-2}} \cdots \frac{z_2}{z_1} \ge (1 + \epsilon/2n)^{k-1}$

since $z_1 \ge 1$. This implies $k - 1 \le \log_{(1+\epsilon/2n)} t$.

Taking into account $\frac{x}{1+x} \leq \ln(1+x)$ for x > -1, we get

$$\begin{aligned} |L_i| &= k+1\\ &\leq \log_{(1+\epsilon/2n)} t+2\\ &= \frac{\ln t}{\ln(1+\epsilon/2n)} +2\\ &\leq \frac{2n(1+\epsilon/2n)\ln t}{\epsilon} +2\\ &\leq \frac{4n\ln t}{\epsilon} +2. \end{aligned}$$

This bound is polynomial in terms of n and $1/\epsilon$.

3. Weighted Independent Set and Vertex Cover

Let G = (V, E) be an undirected graph with vertex weights w_j , $j = 1, \ldots, |V| = n$. Consider the following IP for the weighed VC problem:

$$\begin{array}{lll} \mbox{Minimize} & z = \sum\limits_{j=1}^n w_j x_j \\ \mbox{subject to} & x_i + x_j \geq 1 & \mbox{for every edge } (i,j) \in E \\ & x_j \in \{0,1\} & \mbox{for every vertex } j \in V \end{array}$$

We relax the restriction $x_j \in \{0, 1\}$ to $0 \le x_j \le 1$ and get an LP approximation. The LP provides a lower bound for the IP. That is, if C^* is an optimal VC and $x^* = (x_1^*, \ldots, x_n^*)$ and Z^* is a solution to the LP, then

$$z^* \le w(C^*).$$

Since the complement of VC is an IS, for its optimal solution S^{\ast} we get

$$w(S^*) = \sum_{i=1}^n w_i - w(C^*) \le \sum_{i=1}^n w_i - z^*.$$

We partition V in 4 subsets:

$$P = \{j \in V \mid x_j^* = 1\}$$

$$Q' = \{j \in V \mid 1/2 \le x_j^* < 1\}$$

$$Q'' = \{j \in V \mid 0 < x_j^* < 1/2\}$$

$$R = \{j \in V \mid x_j^* = 0\}$$

For a set $A \subseteq V_G$ denote $w(A) = \sum_{v \in A} w(v)$.

Theorem 12 There exist a polynomial approximation algorithm for the weighted VC with approximation rate 2.

Proof.

We solve the LP and let $C = P \cup Q'$. One has

$$w(C^*) \geq z^* = \sum_{\substack{j=1\\j \in P \cup Q' \cup Q''}}^n w_j x_j \geq \sum_{\substack{j \in P \cup Q'\\j \in P \cup Q' \cup Q''}}^n w_j x_j \geq \frac{1}{2} \sum_{\substack{x_j \geq 1/2\\x_j \geq 1/2}}^n w_j$$
$$= \frac{1}{2} w(C).$$

Corollary 2 For the minimum weight vertex cover C^* one has $w(C^*) \ge w(P) + w(Q')/2.$

Corollary 3 For the maximum weight indep. set S^* one has $w(S^*) \le w(R) + w(Q')/2 + w(Q'').$

Indeed,

$$\begin{split} w(S^*) \ &= \ w(G) - w(C^*) \le w(G) - \sum_{j \in P \cup Q' \cup Q''} w_j x_j \\ &= \ w(R) + \sum_{j \in Q'} w_j (1 - x_j) + \sum_{j \in Q''} w_j (1 - x_j) \\ &\le \ w(R) + \frac{1}{2} w(Q') + w(Q''). \end{split}$$

Theorem 13 Assume $\chi = \chi(G) \ge 2$ and the optimal coloring for G is known. Then there exist polynomial approxim. algorithms for IS (resp. VC) with approxim. rate $\chi/2$ (resp. $2 - 2/\chi$).

Proof. First, we solve the LP to find the sets P, Q', Q'', and R. Let F_i be the set of vertices with color $i, i = 1, ..., \chi$. Each F_i is an independent set. Denote $S = F_j \cap Q'$ with $|F_j| = \max_i |F_i \cap Q'|$. Then $w(S) \ge w(Q')/\chi$. Note that $R \cup Q''$ is an IS and there are no edges between R and Q' (so as between R and S), consider LP restrictions to check this. Hence, $R \cup Q'' \cup S$ is an IS and

$$w(R \cup Q'' \cup S) \geq w(R) + w(Q'') + \frac{1}{\chi}w(Q')$$

$$\geq \frac{2}{\chi} \left(w(R) + w(Q'') + \frac{1}{2}w(Q') \right)$$

$$\geq \frac{2}{\chi}w(S^*) \qquad \text{(by Coro. (3)).}$$

Furthermore, $C = V \setminus (R \cup Q'' \cup S)$ is a vertex cover and

$$\begin{split} w(C) &= w(G) - w(R \cup Q'' \cup S) \\ &= w(P) + (w(Q') - w(S)) \\ &\leq w(P) + \frac{\chi - 1}{\chi} w(Q') \\ &\leq \frac{2(\chi - 1)}{\chi} \left(w(P) + \frac{1}{2} w(Q') \right) \\ &\leq \left(2 - \frac{2}{\chi} \right) w(C^*) \quad \text{(by Coro. (2))}. \end{split}$$

If G is a connected graph of max-degree $\Delta > 3$ and $G \neq K_{\Delta+1}$, then $\chi(G) \leq \Delta$ (Brooks Theorem). Therefore,

Corollary 4 There exist polynomial approx. algorithms for IS (resp. VC) with approx. rate $\Delta/2$ (resp. $2 - 2/\Delta$).

Since $\chi(G) = 4$ for any planar graph, we get

Corollary 5 For planar graphs there exist polynomial approx. algorithms for IS (resp. VC) with approx. rate 2 (resp. 3/2).